



# ARCANE SORCERY

## THE BATTLE FOR CRYPTO SUPREMACY

A blockchain battle trading card game on Base, powered by \$ARKA (ARKANA).

TOKEN LIVE · PRESALE LIVE · GAME IN DEVELOPMENT

WHITEPAPER · Version 2.0 · 2026

\$ARKA token

0xD3cE0436E5e230f517B260Af71769CF619C4aA30

Presale contract

0x55DB89E8fAA5986C06037fDA4137540298A38C42



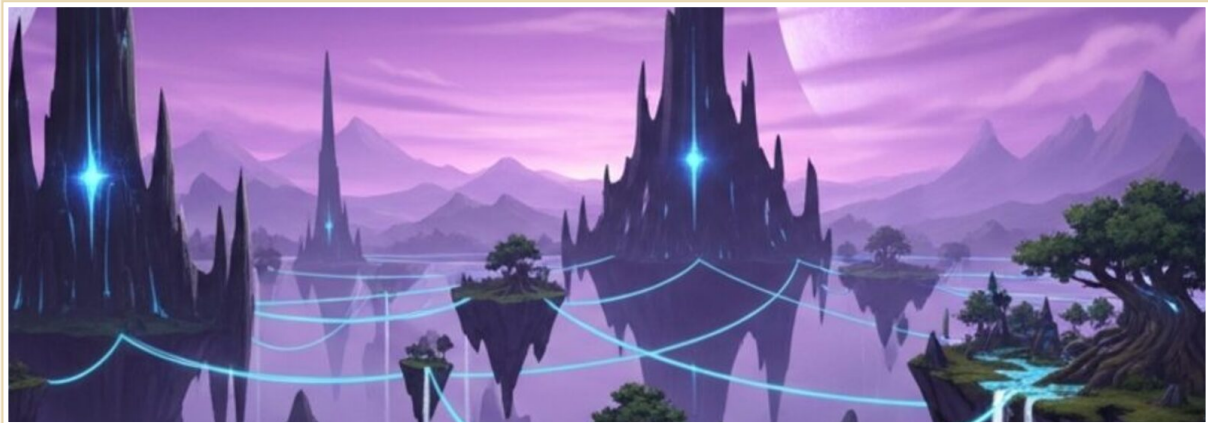
arcanesorcery.com · Base network (chain ID 8453)

## 1 Abstract

Arcane Sorcery: The Battle for Crypto Supremacy is a blockchain battle trading card game in the tradition of the genre's greatest titles, reimagined for an era where players truly own what they earn and the economy runs on a real, fixed-supply cryptocurrency. Players collect and command cards drawn from warring factions of light and dark, duel in fast and deeply strategic battles, forge wholly original cards with an AI engine, and compete in tournaments and ranked leagues across web and mobile.

The economy is powered by \$ARKA, the ARKANA token: a deliberately rare, fixed supply of just 30,000,000 on the Base network, already deployed and source-verified on-chain. Unlike the unsustainable play-to-earn schemes that flooded the market, Arcane Sorcery is honest GameFi: you do not farm tokens for playing, you acquire \$ARKA to play, collect, forge, and compete. The \$ARKA presale is live now, paid in USDC, across three transparent fixed-price batches, with no bonuses and no discounts. This document describes the world, the game, the token, the live presale, the plan for exchange listings, and the risks you must understand before participating.

## 2 The Story



*The realm of Aethyr — fractured by the Sundering.*

For a thousand years the Arcanum, the living current of all magic, flowed freely through the realm of Aethyr. It was shared by witch and warlord, by fae and seraph alike, a common inheritance that bound the radiant courts and the shadowed legions in an uneasy, ancient balance. Magic was abundant. Magic was free. And so, for a time, there was peace.

Then came the Sundering. In a single cataclysmic moment the Arcanum shattered, breaking into exactly thirty million shards of pure, crystallized power, and as it broke, so too did the realm. The courts of Light recoiled into their citadels of gold and dawn. The legions of the Dark poured from the rifts, hungry, and the great war for the shards began.

*Whoever gathers the most shards will not merely win a duel. They will decide the fate of magic itself.*

Now the shards are scattered across a thousand battlefields. Sorcerers bind them into cards to be summoned in combat. Warlords spend them in blood. The Voidlords hoard them in the deep dark. Every shard commanded is a sliver of destiny, and every duel a question asked of fate: who shall hold the power, and what shall they do with it? This is the battle for crypto supremacy, and every player who enters writes its next line.

### 3 **Vision & Mission**

#### **Vision**

To build the trading card game of a generation, where the thrill of collecting and the depth of competition meet true digital ownership and an honest, transparent economy. We envision a vast living community of players who own their cards, shape their own champions, and battle on a level field where the only edge that matters is skill.

#### **Mission**

To prove that GameFi can be built the right way: a game so good that people want to play it, funded by a token with genuine in-game utility, with no hidden allocations, no manipulative incentives, and no empty promises of riches. We will ship a beautiful, deep, fair game across web and mobile, give players an AI forge to create like never before, and let the Arcanum decide who rises.

### 4 **The Game**



*Light and dark clash as glowing cards materialize upon the field of battle.*

Arcane Sorcery is a turn-based duel of decks. Each player spends Arcanum to summon creatures, cast spells, and trigger power-ups, racing to break the opponent before their



own defenses fall. It is easy to learn and a lifetime to master, with the tense, cascading combos that define the very best of the genre.

### Factions

Every card belongs to one of two great powers. The Radiant, the courts of Light, field angels, astral sorcerers and luminous fae: masters of order, healing and devastating holy light. The Fallen, the legions of Dark, command witches, warlords, wraiths, monsters and voidlords: wielders of shadow, sacrifice and overwhelming force. Players may pledge to a faction or forge hybrid decks that bend both to their will.

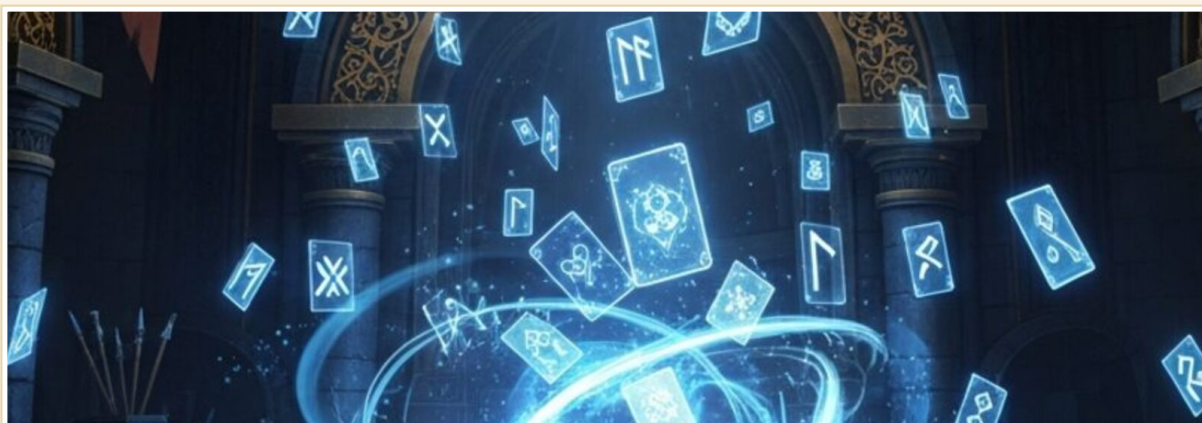
### Cards, power-ups and upgrades

Cards range from common footsoldiers to mythic world-enders, each with its own cost, attack, defense and abilities. Through play, cards can be enhanced with power-ups and permanent upgrades, deepening your strategy and rewarding mastery. Every card is an on-chain asset: truly yours to hold, trade, and wield.



*In-development concept art — a glimpse of the champions of the Arcanum.*

## 5 The Arcane Forge — AI-Infused Creation



*The Arcane Forge — where champions are conjured from your imagination.*

The Arcane Forge is Arcane Sorcery's signature innovation. Describe a champion, its powers, its form, the monster that fights at its side, and the Forge's AI conjures a custom,



balanced, battle-ready set of cards born from your words alone. No two players' creations are alike, and forged cards are real, playable assets you can take into duels, tournaments and leagues.

Forging is powered by \$ARKA: you spend the token to summon your creations. This places real, recurring utility at the heart of the economy and turns every player into a card designer, giving the game a near-infinite, community-shaped universe of champions.

6

## The GameFi Model

Most blockchain games promised players they could get rich by playing. Those economies printed tokens as rewards until the rewards were worth nothing, and they collapsed. Arcane Sorcery is built on the opposite, sustainable principle.

- ◆ You buy \$ARKA to play, not the other way around. The token is the cost of entry to a game worth playing.
- ◆ Spend \$ARKA to acquire cards and packs, buy in-game items and upgrades, forge AI cards, and enter tournaments.
- ◆ Tokens are spent into the game, not endlessly emitted to players, so the economy is grounded in real demand to play.
- ◆ There is no inflation: the supply is fixed at 30,000,000 and can never increase.

This is GameFi as it should be: a real game, a real economy, and a token whose value is anchored to genuine use within a world people want to inhabit.

7

## Tournaments & Leagues

Competition is the soul of Arcane Sorcery. Players will enter ranked ladders, seasonal leagues, and open tournaments, paying entry in \$ARKA to compete for prize pools and glory. Leaderboards will track the realm's finest duelists, and seasonal resets will keep the meta alive and the battle eternal. Whether you are a casual collector or a ruthless competitor, there is a ladder to climb.

## 8 \$ARKA — The ARKANA Token



*Thirty million shards of the Arcanum — the entire, fixed supply of \$ARKA.*

\$ARKA is the in-game utility currency of Arcane Sorcery: the Arcanum itself, made spendable. It is a standard ERC-20 token (with EIP-2612 permit) deployed and source-verified on the Base network, an Ethereum Layer-2 offering fast and low-cost transactions. Players hold \$ARKA in their own self-custody wallets and spend it to play, collect, forge and compete.

The contract is intentionally minimal for the highest security: there is no mint function, no pause, no freeze, no blacklist, no whitelist, no transfer fees and no transaction limits. Holders can burn their own tokens. The deployer retains only the ability to recover tokens mistakenly sent to the contract and to renounce ownership — it has no power over balances, supply or transfers.

**30,000,000**

THE ENTIRE SUPPLY THAT WILL EVER EXIST · NO MINTING, EVER · A DELIBERATELY RARE TOKEN

|                            |  |
|----------------------------|--|
| Token name / ticker        | Arkana / ARKA                              |
| Network                    | Base (Ethereum L2), chain ID 8453          |
| Standard                   | ERC-20 + EIP-2612 permit                   |
| Decimals                   | 18   |
| Total supply               | 30,000,000 (fixed, no mint)                |
| Minting                    | Disabled — no mint function exists         |
| Token burn                 | Supported                                  |
| Pause / freeze / blacklist | None                                       |
| Contract                   | 0xD3cE0436E5e230f517B260Af71769CF619C4aA30 |

Source code

Verified on Basescan (Exact Match)

## 9 Tokenomics — A Fair Launch by Design

There is no hidden treasury, no insider round, and no team allocation. All 30,000,000 \$ARKA are offered to the community across three transparent presale batches at fixed prices. Every token is distributed the same way, to everyone, on the same terms.

Batch 1 · 10M

Batch 2 · 10M

Batch 3 · 10M

100% to the community · 0% team · 0% treasury · 0% airdrop

### No bonuses. No discounts. No private deals.

Everyone pays the published batch price — there are no whale bonuses, no insider discounts, and no special rounds. The batch prices ARE the discounted entry: the earliest supporters simply pay the lowest fixed price, and the price only rises from there. This is what a fair presale looks like.

## 10 The Presale — Live Now

The entire supply of \$ARKA is offered through a three-batch presale on the Base network, live now and paid in USDC. The presale contract is deployed and source-verified, prices are fixed and public, USDC is forwarded directly to the project treasury on every purchase, and ARKA is delivered to the buyer instantly. There are no bonuses, no discounts, and no per-wallet limit. As each batch of 10,000,000 sells out, the price advances automatically to the next tier.



Payment

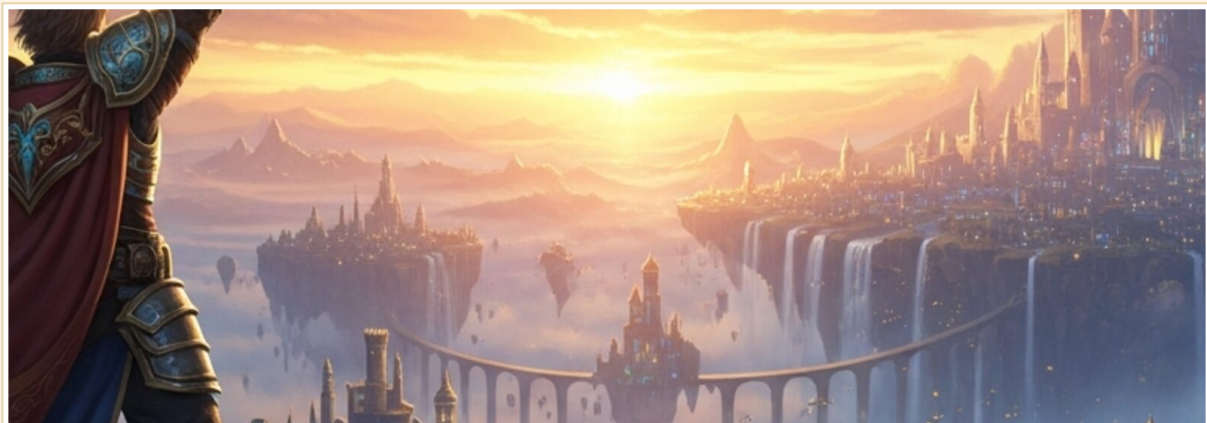
USDC on Base

|                         |   |
|-------------------------|---|
| <b>Delivery</b>         | <b>Instant, on purchase</b>                       |
| <b>Price advance</b>    | <b>Automatic, as each batch sells out</b>         |
| <b>Presale contract</b> | <b>0x55DB89E8fAA5986C06037fDA4137540298A38C42</b> |
| <b>USDC (Base)</b>      | <b>0x833589fCD6eDb6E08f4c7C32D4f71b54bdA02913</b> |

### How to take part

- ◆ Visit [arcanesorcery.com](https://arcanesorcery.com) and open the Presale section.
- ◆ Connect a self-custody wallet (MetaMask, Coinbase, Trust, OKX...) on the Base network.
- ◆ Fund it with USDC on Base, plus a little ETH for gas.
- ◆ Enter how much ARKA you want — the page shows the exact USDC cost — then approve USDC and buy.
- ◆ Your ARKA arrives instantly. Always confirm the official presale address above before paying.

## 11 Listings — The Road Beyond the Presale



*After the presale: the ascent to top-tier exchanges.*

Our listing strategy is deliberate and disciplined. The project will pursue listings on top-tier centralized exchanges only after the presale has fully concluded — never before. We will not fracture the presale with an early listing, and we will not chase low-quality venues. The goal is a strong, orderly debut on reputable exchanges once the community has been built and the full supply has been distributed on fair terms.

Until then, \$ARKA lives entirely on Base, where it is held in self-custody and used within the growing Arcane Sorcery ecosystem. The presale is the only way to acquire \$ARKA at a fixed price; once it ends, the market decides.



## 12 Why Base

Base is an Ethereum Layer-2 secured by Ethereum itself. It offers fast, very low-cost transactions while inheriting Ethereum-grade security and a deep, mature ecosystem, with Coinbase's on-ramp bringing new users directly on-chain. For a token meant to be used, swapped, spent, and played with, low fees and high reliability matter. Base gives \$ARKA the rails to be practical money for a real game, not just an entry on a chart.

## 13 Roadmap

We advance by milestones, not by hollow dates. Each phase ships when it is worthy of the realm.

### Phase I — The Forging (current)

Worldbuilding, art, the \$ARKA token (deployed and verified on Base), the live presale, and the public website. The foundation is laid.

### Phase II — The Awakening

The core card engine and battle system. Closed alpha duels in the browser. The first champions draw breath. Exchange listings are pursued once the presale concludes.

### Phase III — The Battle Begins

Public beta, the mobile apps for iOS and Android, and the AI Arcane Forge goes live.

### Phase IV — Crypto Supremacy

Ranked leagues, global tournaments, the card marketplace, and the full worldwide launch.

## 14 Security & Transparency

Everything is verifiable on-chain. Both the token and the presale are source-verified on Basescan, so anyone can read the exact code and confirm every claim in this paper. We ask you to do exactly that — trust the code, not us.

- ◆ Token: [basescan.org/token/0xD3cE0436E5e230f517B260Af71769CF619C4aA30](https://basescan.org/token/0xD3cE0436E5e230f517B260Af71769CF619C4aA30)
- ◆ Presale: [basescan.org/address/0x55DB89E8fAA5986C06037fDA4137540298A38C42](https://basescan.org/address/0x55DB89E8fAA5986C06037fDA4137540298A38C42)
- ◆ Built on audited OpenZeppelin v5 contracts; no mint, no pause, no blacklist.

- ◆ USDC is forwarded straight to the treasury; the presale never custodies your funds beyond the single buy transaction.

## 15 Legal Notice & Risk Disclosure

Arcane Sorcery is a video game in active development. Features, art, cards, mechanics, listing plans, and timelines described in this document are subject to change and are not guarantees. \$ARKA (ARKANA) is an in-game utility token intended for use within the game. It is not a security, not a share, not an investment product, and not a promise of profit. Nothing in this document is financial, legal, or tax advice, and nothing here is an offer or solicitation in any jurisdiction where such an offer would be unlawful.

Cryptocurrency and token presales are high-risk. The value of \$ARKA can fall, including to zero. You may lose the entire amount you spend, and there is no guarantee the game will be completed, released, or listed on any exchange. Self-custody is your responsibility and on-chain transactions are irreversible. Only ever spend money you can afford to lose, verify the official contract addresses on [arcanesorcery.com](https://arcanesorcery.com) before sending anything, and do your own research.

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